

## Modern Cryptology – Test formulae sheet

Based on a paper written by Guy Shaked in 2011. Translated to English by Dekel Santo in 2014.

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### DES Encryption

$$R_i = L_{i-1} \oplus F(R_{i-1}, K_i), \quad L_i = R_{i-1}$$

F-function: *input (32 bits)*  $\rightarrow S_E$  (48 bits)  $\oplus$  subkey (48 bits)  $\rightarrow S$  – boxes  $\rightarrow P \rightarrow$  output (32 bits)

Complementary property: if  $C = E_K(P)$ , then  $\bar{C} = E_{\bar{K}}(\bar{P})$ .

Attack: Request pairs  $C_1 = E_K(P), C_2 = E_K(\bar{P})$ , try non-complementary  $K'$  values: If  $E_{K'}(P) = C_1$ , then possibly  $K = K'$ , and if  $E_{K'}(P) = \bar{C}_2$  then possibly  $K = \bar{K}'$ .

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### Block Ciphers – Modes of operation

- ECB – Each block is encrypted separately -  $C_i = E_K(M_i), M_i = D_K(C_i)$
  - CBC – Before encryption, each block is XOR'd with the encryption of the previous block -  
 $C_i = E_K(M_i \oplus C_{i-1}), M_i = D_K(C_i) \oplus C_{i-1}$
  - OFB – Compute a pseudo-random string that will be XOR'd to the plaintext -  
 $V_i = E_K(v_{i-1}), C_i = M_i \oplus V_i, M_i = C_i \oplus V_i$
  - CFB –  $C_i = M_i \oplus E_K(C_{i-1}), M_i = C_i \oplus E_K(C_{i-1})$
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### Perfect Cipher

A cipher will be called perfect if every  $M, C$  hold  $p(M|C) = p(M)$ . Equivalent definitions:

$$\forall M, C: p(C) = p(C|M)$$
$$\forall M, C: p(C|M) = \sum_{(K|E_K(M) = c)} p(K)$$

Therefore, a cipher is perfect iff for all  $C$  the above sum is independent of  $M$ . A perfect cipher always holds  $|K| \geq |M|$ .

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### Unicity distance

$$N = \frac{\text{key length in bits}}{D} = \frac{H(K)}{H(C) - H(P)}$$

The unicity distance is the length of  $M, C$  in relation to  $K$ , that will allow certain identification of the key  $K$  given  $M, C$ .

$H$  is a measure of mean entropy in a representation of a letter.  $D$  is a measure of representation redundancy, and is defined as  $D \triangleq H(C) - H(P)$ . In English, 1.5 bits are needed for every letter, therefore in ASCII representation for example -  $D_{ASCII} = 8 - 1.5$ .

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## Birthday paradox

In order to find collision with probability greater than half, in a function with range of size  $m$ , it is enough to draw  $1.17\sqrt{m}$  different inputs. (Also works when drawing from 2 different sets)

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## Groups

A group  $\{G, \cdot\}$  holds-

- Closure -  $\alpha, \beta \in G \Rightarrow \alpha \cdot \beta \in G$
- Identity element -  $e \in G$  such that  $\forall \alpha \in G, e \cdot \alpha = \alpha \cdot e = \alpha$
- Inverse element -  $\alpha \in G \Rightarrow \alpha^{-1} \in G, \alpha \alpha^{-1} = \alpha^{-1} \alpha = e$
- Associativity -  $\alpha, \beta, \gamma \in G \Rightarrow \alpha \cdot (\beta \cdot \gamma) = (\alpha \cdot \beta) \cdot \gamma$

Properties:

$G' \subseteq G$  subgroup iff  $G' \neq \emptyset$  (and then  $e \in G'$ ), and the closure property is held on  $G'$ . An element's order divides the group's order. If  $a^s = e$  then  $order(a, G) | s$ .

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## Euler Function

$$\varphi(n) = |\mathbb{Z}_n^*| = |\{i \in \mathbb{Z}_n \mid \gcd(i, n) = 1\}|$$

For  $n = \prod_i p_i^{e_i}$ :

$$\varphi(n) = \prod_i (p_i^{e_i-1} (p_i - 1)) = n \cdot \prod_i \left(1 - \frac{1}{p_i}\right)$$

$p, q$  primes,  $a, b, n$  integers. The following holds-

$$\varphi(p) = p - 1$$

$$\varphi(p^a) = (p - 1)p^{a-1} = p^a - p^{a-1}$$

$$\varphi(pq) = (p - 1)(q - 1)$$

$$\gcd(a, b) = 1 \Rightarrow \varphi(ab) = \varphi(a)\varphi(b)$$

$$\sum_{d|n} \varphi(d) = n$$

$a^p \equiv a \pmod{p}$  (Fermat's little theorem)

$$\gcd(a, n) = 1 \Rightarrow a^{\varphi(n)} \equiv 1 \pmod{n}$$

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## Chinese Remainder Theorem

$\mathbb{Z}_{pq}^* \cong (\mathbb{Z}_p^* \times \mathbb{Z}_q^*)$  and the transition between the groups can be done easily. Alternatively: There exists a homomorphism  $h: \mathbb{Z}_{pq}^* \rightarrow \mathbb{Z}_p^* \times \mathbb{Z}_q^*$ . The homomorphism is defined  $h(u) = (u \pmod{p}, u \pmod{q})$ .

Algorithm (for the transition from the right hand side to the left). Calculate  $a, b$  such that-

$$a \equiv 1 \pmod{p} \quad a \equiv 0 \pmod{q}$$

$$b \equiv 0 \pmod{p} \quad b \equiv 1 \pmod{q}$$

By  $a = q \cdot (q^{-1} \pmod{p})$ ,  $b = p \cdot (p^{-1} \pmod{q})$ . Then  $(s, t) \rightarrow a \cdot s + b \cdot t$ .

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### Groups of the form $\mathbb{Z}_n^*$

An element  $a$  has an inverse in  $\mathbb{Z}_n^*$  iff  $\gcd(a, n) = 1$ .  $\text{order}(a, \mathbb{Z}_n^*) \mid \varphi(n)$ , and if  $n$  is prime, then  $\text{order}(a, \mathbb{Z}_n^*) \mid (n - 1)$ .

When  $n$  is prime and  $d \mid (n - 1)$ , the number of elements of order  $d$  is  $\mathbb{Z}_p^*$  is  $\varphi(d)$ . In particular, the number of generators is  $\varphi(\varphi(p)) = \varphi(p - 1)$ .

Wilson's Theorem -  $1 \cdot 2 \cdot 3 \cdot \dots \cdot (p - 1) \equiv -1 \pmod{p}$ .

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### Quadratic residues ( $p \neq 2$ )

There are  $\frac{\varphi(p)}{2} = \frac{p-1}{2}$  quadratic residues in  $\mathbb{Z}_p^*$ .

Euler's Criterion -  $a \in \mathbb{Z}_p^*$  is a quadratic residue iff  $a^{\frac{p-1}{2}} \equiv_{(p)} 1$ .

For  $n = pq$  - if  $a \in \mathbb{Z}_n^*$  is a quadratic residue, then it has 4 square roots. Therefore – there are exactly  $\frac{\varphi(n)}{4}$  quadratic residues in  $\mathbb{Z}_n^*$ .

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### Calculating root modulo $p$

$$p = 4k + 3 - \sqrt{a} = a^{\frac{p+1}{4}}$$

$p = 4k + 1$  – Probabilistic algorithm –

- Randomly select  $b$  which is a quadratic non-residue.
  - Initialize  $0 \rightarrow t$ ,  $2k \rightarrow i$
  - While  $i$  is even
    - o  $\frac{i}{2} \rightarrow i, \frac{t}{2} \rightarrow t$
    - o If  $a^i b^t \equiv -1$  then  $t + 2k \rightarrow t$
  - Return  $a^{\frac{i+1}{2}}, b^{\frac{t}{2}}$ .
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### Legendre's symbol

$$\left(\frac{a}{p}\right) \triangleq \begin{cases} +1 & a \text{ is a quadratic residue mod } p \\ -1 & a \text{ is a quadratic non residue mod } p \end{cases}$$

According to Euler -  $\left(\frac{a}{p}\right) \equiv a^{\frac{p-1}{2}} \pmod{p}$

Every  $c$  holds  $\left(\frac{1}{p}\right) = \left(\frac{c^2}{p}\right) = 1$

$$\left(\frac{-1}{p}\right) = \begin{cases} 1 & p = 4k + 1 \\ -1 & p = 4k + 3 \end{cases}$$

$$\left(\frac{2}{p}\right) = (-1)^{\frac{p^2-1}{8}}$$

$$\left(\frac{ab}{p}\right) = \left(\frac{a}{p}\right) \left(\frac{b}{p}\right)$$

$$\text{If } p, q \text{ are odd primes - } \left(\frac{p}{q}\right) = (-1)^{\frac{p-1}{2} \frac{q-1}{2}} \left(\frac{q}{p}\right)$$


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### Jacoby's symbol

$n = p_1 \cdot p_2 \cdots p_k$  odd.  $a$  is coprime to  $n$ . Jacoby's symbol is defined as –

$$\left(\frac{a}{n}\right) \triangleq \left(\frac{a}{p_1}\right) \left(\frac{a}{p_2}\right) \cdots \left(\frac{a}{p_k}\right)$$

$a$  is a quadratic residue modulo  $n$  iff  $\left(\frac{a}{p_i}\right) = 1$  for every  $i$ . Therefore – if  $\left(\frac{a}{n}\right) = -1$  we could know for certain that  $a$  is a quadratic non-residue. However  $\left(\frac{a}{n}\right) = 1$  does not guarantee that  $a$  is a quadratic residue.

1 is a quadratic residue for all  $n$ . In particular,  $\left(\frac{1}{n}\right) = \left(\frac{c^2}{n}\right) = 1$ .

$$\left(\frac{-1}{n}\right) = (-1)^{\frac{n-1}{2}}$$

$$\left(\frac{2}{n}\right) = (-1)^{\frac{n^2-1}{8}}$$

$$\left(\frac{a}{mn}\right) = \left(\frac{a}{m}\right) \left(\frac{a}{n}\right)$$

$$\left(\frac{ab}{n}\right) = \left(\frac{a}{n}\right) \left(\frac{b}{n}\right)$$

$$\text{If } m, n \text{ are coprime and odd - } \left(\frac{n}{m}\right) = (-1)^{\frac{m-1}{2} \frac{n-1}{2}} \left(\frac{m}{n}\right)$$

An efficient search requires  $O(\log^2 n)$  modular operations.

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### Number Theory

$$a, b \text{ coprime} \Leftrightarrow \exists x, y \mid ax + by = 1$$

$$a, b \text{ coprime and } a \mid bc \Rightarrow a \mid c$$

$$m \mid a, m \mid b \Rightarrow m \mid (a\alpha + \beta b) \quad \forall \alpha, \beta \in \mathbb{Z}$$

$$\gcd(a, b) = \min\{ax + by > 0 \mid x, y \in \mathbb{Z}\}$$

$$\text{lcm}(a, b) = \min\{c > 0 \mid a \mid c, b \mid c\}$$

$$m \mid a, m \mid b \Rightarrow m \mid \gcd(a, b)$$

$$\gcd(ma, mb) = |m| \cdot \gcd(a, b)$$

**Euclidean Algorithm** finds gcd, and can be used to find a modular inverse. Complexity  $O(\log(n))$ .  
 $a$  has an inverse modulo  $n \Leftrightarrow \gcd(a, n) = 1$ .

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### RSA Encryption

$p, q$  large primes,  $n = pq$ .  $e$  coprime to  $\varphi(n)$ ,  $d = e^{-1}(\text{mod } \varphi(n))$ .  
 $(n, e)$  publickey,  $d$  secret.

**Encryption**  $c \leftarrow M^e \pmod n$ . **Decryption**  $M \leftarrow C^d \pmod n$ .

#### Properties:

**Multiplication property** -  $E(m_1 \cdot m_2) = E(m_1) \cdot E(m_2)$ . Encryption preserves Jacobi's symbol  $\left(\frac{m}{n}\right) = \left(\frac{m^e}{n}\right)$ .

Hardcore bits – lsb, half

Non-trivial element root ( $\alpha^2 = 1, \alpha \neq \pm 1$ ) allows factorization.

Modular square calculation allows factorization:

if  $a^2 = b^2$ , then  $\gcd(a - b, n)$  and  $\frac{n}{\gcd(a-b, n)}$  are the prime factors.

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### RSA Signatures

- Signing process -  $S = D_A(m) = M^{d_A}$
  - Verification process -  $M \stackrel{?}{=} E_A(S) = S^{e_A}$
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### Zero Knowledge Proofs

**Perfect** – Simulator output with identical distribution to a “real” output.

**Computational** – The distribution of the simulator output and the distribution of a real prover's output are (computationally) indistinguishable, i.e. there can be a negligible difference between them.

If bit-commitment is used in a ZK protocol, perfect binding must be assured because the prover is computationally unlimited. Therefore the secrecy is computational, and the protocol will be computational ZK rather than perfect.

Zero-knowledge **Computationally**: Graph 3-Colorability.

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## Differential Cryptanalysis

$n$ -round **Characteristic** is  $\Omega = (\Omega_P, \Omega_\Lambda, \Omega_T)$  such that:

- $\Omega_P - m$  bits, input difference (before encryption)
- $\Omega_T - m$  bits, output difference (after encryption)
- $\Omega_\Lambda = (\Lambda_1, \Lambda_2, \dots, \Lambda_n)$  intermediate rounds. Each of them:
  - o  $\Lambda_i = (\Lambda_i^I, \Lambda_i^O)$  (round input and output,  $\frac{m}{2}$  bits each)

And the following are held –

- $\Lambda_I^1$  – Right half of  $\Omega_P$
- $\Lambda_O^2 - \Lambda_O^1 \oplus$  (Left half of  $\Omega_P$ )
- $\Lambda_I^n$  – Right half of  $\Omega_T$
- $\Lambda_O^{n-1} - \Lambda_O^n \oplus$  (Left half of  $\Omega_T$ )
- For every  $2 \leq i \leq n - 1, \Lambda_O^i = \Lambda_I^{i-1} \oplus \Lambda_I^{i+1}$

**Correct pair** in relation to a characteristic  $\Omega$  and a key  $K$  is a pair of inputs, the difference of which is  $\Omega_P$  and all the differences in the intermediate rounds match the description in the characteristic.

**Probability of a characteristic** is the probability that a pair of inputs which matches  $\Omega_P$  is a correct pair (in relation to all the keys).

**Differential** is a set of all the characteristics which have identical  $\Omega_P, \Omega_T$  and an equal number of rounds. The probability of a differential is the sum of the characteristics' probabilities.

**The iterative characteristic**  $\Omega_P = (19\ 60\ 00\ 00_x, 00\ 00\ 00\ 00)$ , also written as  $\Omega_P = (\psi, 0)$ . A two-round characteristic, with probability  $\frac{1}{234}$ .  $\Omega_T = (0, \psi)$  so that it can be composed on itself.

Concatenation of the characteristic to 16-17 rounds yields a characteristic with probability of  $2^{-62}, 2^{-63}$  respectively.

Note : In order to get the same output of F, two inputs must be different in at least 3 S-boxes.

**OR Attack** requires  $2 \cdot p^{-1}$  pairs of input ( $p$  – characteristic probability), from which 2 correct pairs will remain.

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## Secret Sharing

Secret sharing scheme:

- $n$  parties, each receiving a share.
- A cooperation of pre-defined groups allows to reconstruct the secret.
- Any group that wasn't pre-defined cannot gain any information on the secret.

**( $k, n$ )-Threshold Scheme** – a group can reconstruct the secret only if its size is at least  $k$ .

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## Hash Function

- Merkle-Damgård padding: Given a message  $M$ ,  $M$  is padded so that its length will be a multiple of the block size. The message length is included in the padding.
  - Merkle-Damgård construction:  $h_i = H(h_{i-1}, M_i)$ , where  $h_0 = IV$  and  $h(M_1, \dots, M_n) = h_n$ .
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## Mutual Commitment

**Perfect binding:** The committer sends  $g^r \bmod p$  ( $r$  odd/even according to  $S$ ). The committer cannot cheat (reveal another value), but the receiver can calculate  $S$ .

**Perfect commitment:** sends  $g^S h^r \bmod p$  ( $g, h$  generators of a group of element of order  $q|p-1$ ). The receiver cannot calculate  $S$ , but the committer can reveal different  $S, r$  values.

**Common coin (bit) toss:** Each one commits on one bit and sends, afterwards the bits are revealed and the coin will be  $b = b_A \oplus b_B$ .

$OT$ : B learns a bit with probability  $\frac{1}{2}$ . A doesn't know whether B has learned the bit.

$OT_1^2$ : B learns one of two secrets of his choice. A doesn't know which secret B has learned.

**Implementations:** bit commitment, non-interactive zero-knowledge proofs.

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