



236501

Introduction to Artificial Intelligence

Fall 2004

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## Meeting Times and Locations

**Lecture:** *Tuesday 10:30-12:30, Taub 3, Ruth Bergman*  
**Recitation sessions:** *Tuesday 14:30-15:30, Taub 7, Nela Gurevich*  
*Wednesday 9:30-10:30, Taub 9, Evgeniy Gabrilovich*

### Teaching Staff

|                            | Office | Office Hours         | Phone                  | E-mail          |
|----------------------------|--------|----------------------|------------------------|-----------------|
| <i>Ruth Bergman</i>        | 318    | Tuesday 9:00-10:00   | 5619<br>823-1237 x 304 | ruth@hpl.hp.com |
| <i>Evgeniy Gabrilovich</i> | 641    | TBD                  | 4948                   | gabr@cs         |
| <i>Nela Gurevich</i>       | 328    | Tuesday 16:00 -17:00 | 4613                   | nelka@cs        |

## Course Description

This course provides a broad technical introduction and a survey of core concepts of artificial intelligence (AI). Topics include: history of AI, intelligent agents, search (search space, uninformed and informed search, game playing), knowledge representation, reasoning and planning (propositional calculus, first-order logic, fuzzy logic), learning (decision trees, neural networks, genetic programming), uncertainty (probability, optimal decision making, Bayesian networks).

## Prerequisites

Students are expected to have the following background:

- Data Structures (234218).
- Algorithms (234247) or Graph Algorithms (234246).
- Elementary knowledge of logic (234292 or 234293).

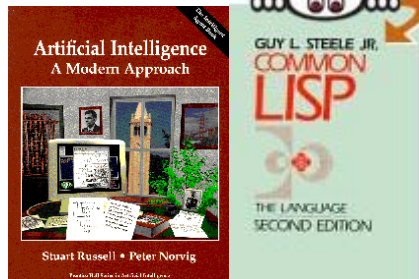
## Things to do now

- Class mailing list is on GR++/Webcourse. You must subscribe to this mailing list. To do so, login at <http://grades.cs.technion.ac.il>, then go to Settings, Course List, and add the course number (236501) there.
- The course web page <http://webcourse.cs.technion.ac.il/236501> contains critical course information. It is your responsibility to check this site often for course updates.

# Course Materials

## Textbooks:

S. Russell and P. Norvig, *Artificial Intelligence, A Modern Approach*  
G. Steele, *Common Lisp: The Language, 2<sup>nd</sup> Edition*



Course handouts, lecture and recitation slides, and other materials may be downloaded from the course website.

## Programming Projects

- There will be three programming projects in the LISP language.
- We use Allegro Common Lisp on the UNIX workstations in the CS faculty computer farm. You may use your PC for the projects. The faculty is licensed to distribute a Windows version of the Allegro Common Lisp environment to students. You may borrow the software CD at the CS library.
- You may work on projects individually or in pairs. Each group must work independently from other groups.
- Updates regarding programming projects will be sent by email as well as updated on the course web site. You must check these frequently.
- If you cannot submit a project on time (e.g., due to milu'im), make arrangements for a postponing the deadline in **advance**.
- If you have questions about your project grade you must submit them within two weeks of grade distribution.

## Grading

**Students are responsible for all material presented in lecture and recitation sections.**

**Course grades** will be based 40% on programming projects and 60% on the final. Please note the date and time of the final exam and make sure you can attend.

## Final Exam

The final will be open book.  
Moed A: Monday, February 21  
Moed B: Monday, March 21

