Labels to use for your project issues

Priority Labels:

**Blocker**
Top priority. Issues labeled as Blockers are crucial for the progress of several aspects of the project as are blocking other issues from making progress.

**Critical**
Critical issues very important to the advancement of the project.

**Must**
Outlines the planned features we would like to develop for the system, and marks them in a high priority in our work schedule.

**Nice to Have**
Describing desired yet optional functionalities we'd like to develop for our project.

Description labels:

- Testing
- GUI
- System
- DB
- Bug