Competitive Programming 234900
Homework Assignment 0

Due date: Sunday 2/4/2017 18:00. Submission in singles.
Late submissions: Please refer to the workshop information sheet in the course website.
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Goals of the assignment
- Introduction to the Livearchive online judge.
- C++ warm-up exercise.

Tasks
1. Create a new Livearchive account: http://livearchive.onlinejudge.org
   You are going to use this account to submit solutions during workshop meetings.
   Please make sure you have your username and password ready for the first meeting.

2. Go over the following problems:
   a. Lawn Mower (4954) (We’ve also seen this problem during our first meeting)
   b. Bits Equalizer (6152)

3. For each problem, write your own solution and check it against the online judge.
   Note that there are two ways to submit a solution:
   a. Using the “Submit” button in each problem page.
   b. Using the “Quick Submit” page (A link is visible on the left side of each page once you’re signed in)
   Your solutions will be checked against the C++11 compiler. Make sure you choose the correct compiler for the language we use.

4. Make sure your submissions are accepted by the online judge. If you get an error, fix your solution and submit again until it’s accepted.

5. Submit your code at the course website:
   a. Your submission should include one zip file with two files inside:
      icpc_4954.cpp and icpc_6152.cpp.
   b. Code which is rejected by the online judge will receive a grade of 0.

Good luck! ☺